

TODD H. AMMONS

(626)388-3315 cell
t1ammons@yahoo.com

RESUME

PROFESSIONAL EXPERIENCE

April 2017-Present

Age of Learning, Inc. / ABCmouse.com, Freelance Storyboard Artist

January 2016-April 2017

Warner Brothers Animation Storyboard Artist

April 2014-January 2016

DreamWorks Animation Storyboard Artist

December 2011-April 2014

Big Red Button Entertainment, Inc. Senior Animator

June 2011-February 2012

Batch 1 Game, LLC Senior Animator / Character designer

June 2011-December-2011

LA Film School Animation Course Director

August 2010 – March 2011

THQ/Heavy Iron Studios Animation Consultant

March 2010 – August 2010

Liquid-Entertainment Contract-Animator: Thor the Game

February 2010 – March 2010

THQ/HeavyIronStudios-Contract-Animator:UFC- Undisputed 2010 Cinematic

September 2009 – January 2010

Omaton – Animation Supervisor

August 2006 – August 2009

THQ/HeavyIronStudios-SeniorAnimator: created Animation, Storyboards, Game concepts and character designs

November 2008 – February 2009

Back at the Barnyard .-Freelance **Storyboard Artist**: created story art for multiple episodes of the Barnyard TV series

August 2006 – October 2006

Walt Disney Feature Animation – Maya Instructor

May 2005 – August 2006

Insomniac Games – Senior Animator: responsible for generating cinematic and game animation for 2 AAA title games

June 2004 – May 2005

Omaton – Character Animator

April 2004 – May 2004

A. Friedman Occupational Center – Maya Instructor

February 2004 – April 2004

Studio Arts – Maya Character Animation Instructor

July 1995 – May 2003

Walt Disney Feature Animation – Assistant Animator

EDUCATION

2/2004 – 4/2004

Studio Arts – Character Rigging

10/2003 – 12/2003

Studio Arts – Maya Character Animation II

8/2003 – 10/2003

Studio Arts – Maya Character Animation I

2001 – 2003

The American Animation Institute – Maya

(Beginning & Intermediate Animation, Modeling, Lighting, and Rigging)

1992 – 1995

California State University, Long Beach – Illustration

1990 – 1992

Citrus Community College, Azusa – Fine Arts

7/1995 – 5/2003

Walt Disney Feature Animation - weekly drawing classes

FILM CREDIT

<i>The Barnyard</i>	(Character Animator)
<i>Home on the Range</i>	(Assistant Animator)
<i>Treasure Planet</i>	(Assistant Animator)
<i>Atlantis</i>	(Assistant Animator)
<i>Beauty and the Beast - Human Again</i>	(Breakdown)
<i>The Tigger Movie</i>	(Key Assistant Animator)
<i>Tarzan</i>	(Breakdown)
<i>Hercules</i>	(Breakdown)
<i>Fantasia 2000</i>	(Assistant Animator)
<i>One by One</i>	(Assistant Animator)
<i>Little Matchstick Girl</i>	(Assistant Animator)
<i>Hunchback of Notre Dame</i>	(In-between)
<i>Still I Rise</i>	(Storyboard)

GAME CREDIT

THQ (NDA)	(Animation Consultant)
Thor	(Senior Animator)
UfC Undisputed 2010	(Cinematic Animator)
<i>Sponge Bob-Truth or Square</i>	(Senior Animator)
<i>WALL-E</i>	(Senior Animator)
<i>Ratatouille</i>	(Senior Animator)
<i>Resistance-Fall of Man</i>	(Senior Animator)
<i>Ratchet-Deadlocked</i>	(Senior Animator)

SOFTWARE

Maya, XSI, Photoshop, Illustrator, Premiere, Windows, Flash,Max

ADDITIONAL PROFESSIONAL EXPERIENCE

8/2008	Art Institute, San Bernardino Guest Lecturer
12/2003	Muvi Films - Character Design <i>Angels in the Rainforest/aka: Sian Ka'an</i> feature film
11/2003	Pepper Films, Inc. – Rough animation <i>Snap, Crackle, Pop</i> commercial
7/2003	Stardust Studios – Clean-up animation <i>Barbie</i> commercial

WEBSITE

<http://www.linkedin.com/in/tammons>

<https://www.behance.net/toddhammons>